Hi-Fi Color For Comics: Digital Techniques for Professional Results

By Brian Miller, Kristy Miller

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Digital Techniques for Professional Results

This premiere guide from some of the hottest talent in the industry covers digital coloring from start to finish—taking your art from black-and-white to full, awesome color!

- Features step-by-step tutorials that lead you through the entire coloring process, from scanning, flatting and rendering to color holds, special effects and color separations.
- Comes with a CD-ROM containing all the art files you need for the lessons in the book, plus Adobe Photoshop tools and scripts to streamline key processes so you can focus on being creative.
- Packed with tips that will save you time and yield dynamic results.
- Focuses on Adobe Photoshop (with keyboard commands for both Macintosh and Windows), and most of the techniques can be used with just about any image editing software.
- Includes the detailed scoop on the business, marketing and financial aspects of becoming a professional colorist.

This is the definitive book on coloring for amateurs and professionals alike—from comic book fans and Photoshop whizzes who want to color for the fun of it, to colorists looking to perfect their skills, to graphic arts professionals in search of something new to offer their clients.

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- Sales Rank: #242214 in Books
- Published on: 2008-03-03
- Ingredients: Example Ingredients
- Original language: English
- Number of items: 1
- Dimensions: .44" h x 8.34" w x 10.70" l, 1.44 pounds
- Binding: Paperback
- 160 pages

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Editorial Review

Review
NOTE: This review for the previous edition. Book Review: Hi-Fi Color For Comics: Digital Techniques for Professional Results by Teoh Yi Chie on January 30, 2011 It's nice to see a book dedicated to comics colouring, a subject that other comics instructional books often have only a chapter about. The software recommended is Photoshop - the book uses version CS3. You'll get the most out of the book by using the same software. Some of the files and scripts on the CD-ROM provided can only be used by Photoshop. Also, the instructions are geared towards Photoshop, such as the menu commands. This is a very practical book with lots of step-by-step lessons, and homework assignments. The lessons starts from the basics like scanning, to filling colours, to adding special effects. Some of the tips and techniques mentioned are major time-savers. The Photoshop scripts and actions are particularly useful, and you can use them for your own work. There are some mistakes in the instructions but most are simple enough to figure out. I was stuck at Lesson 4 and emailed the author Brian Miller who replied later. Turned out I didn't prepare the file using the process taught earlier. All lessons towards the back build on what you have learned. Process matters. One should pay special attention to the chapter on colour separation and trapping. I work for a newspaper and printing mishaps like colour plates misalignment happen often. It's important to understand colour trapping. This book is highly recommended to beginner and intermediate comic artists. --Parkablogs

NOTE: This review for the previous edition. Review by John Erickson, September 2008 Hi-Fi Color for Comics teaches a popular method of coloring comic book art, called the cut-and-grad or cut-and-brush method (depending which of two subtle variations you use), which is a hybrid of cartoon-like cell shading and realistic rendering. The early sections about how to scan the art, block in flat color and basic Photoshop skills was pretty much just a review for me, but once it got into the actual rendering method, I learned some valuable new techniques. This is a great book for beginners to digital coloring because it starts from the ground up, but it's not bad for moderately experienced artists who want to learn some new tricks. --Artwiki at Wikidot

Hi-Fi Color for Comics Robert Sodaro April 1, 2014 If you are looking how to learn how to color comic books with step-by-step Photoshop tutorials from the pros who color comics for Marvel, DC, & Image, then you ll want to check out this amazing Kickstarter from Hi-Fi Colour Design and Brian Miller. As an aspiring artist, you probably have your share of art instruction books in your collection and you probably found some of these books more useful than others. That s simply to be expected. Some authors talk at great length about art and can be quite interesting. Other books demonstrate the author creating amazing illustrations but don t always give you the information you need to achieve similar results. Turns out that the most helpful art instruction books don t simply either just talk about art, or show you art, they teach you how to create something you could not have achieved before owning the book. Hi-Fi Color for Comics provides the reader with step-by-step tutorials and artwork designed to teach you how to color comic book illustrations from start to finish. Whether you want to scan and color traditional artwork or color artwork that was created digitally, this book will show you exactly how to prep your pages for color using the provided template. If you are new to comic coloring, you will learn how to use the tools and techniques required to complete the tutorials in the book. The included Hi-Fi scripts and actions simplify the technical aspects of coloring so you can focus on being creative. Automated page set-up to start coloring quickly Magically prep your page for special effects Push button color separations with trapping for professional results The book contains step-by-step tutorials show you how to easily break down images into areas of flat color. You will learn tool tricks that will both save you time as well as learn how to use Adobe Photoshop Channels function in order

to give you unlimited undos when coloring. You can even follow along with the provided comicbook artwork. There are also tutorials teaching how to render backgrounds, exteriors and interiors, ground and sky, vehicles, as well as figures using cut-n-grad and cut-n-brush techniques. You will learn how to paint with light the Hi-Fi way. Plus there are new rendering tutorials featuring artwork by legendary comic creator J. Scott Campbell that you can follow along with and color yourself. Other tutorials include: Knockout color holds quickly using the included Hi-Fi actions and easy to learn techniques. Learn how to apply color holds to add depth and dimension to your artwork Make fire effects, flares, sparkles, glows, muzzle blasts, warp effects, and more. Learn how you can create special effects images once to use over and over again. See special effects applied to actual published artwork Need to convert to CMYK color for commercial printing? The included Hi-Fi color settings and 1-2-3 AutomationTM scripts make it easier than ever to achieve professional results Get advice about creating your portfolio, attending comic conventions, and submitting samples. Learn the secret to getting started and making a great impression --Comics Bulletin

From the Publisher
Unleash your creativity with techniques and coloring secrets from the masters at Hi-Fi. You will learn all about:
- Scanning comic artwork and combining multiple scans into one large image
- Flats. Breaking down images into flat color
- Rendering. Painting with light the Hi-Fi way
- Color Holds & Knockouts
- Special Effects. Fire effects, flares, sparkles, glows, muzzle blasts, and more.
- Color separations with trapping for professional commercial printing & publishing.
Each chapter features Step-by-step tutorials with full-color illustrations guide you through each concept, ensuring your success.

From the Author
Are you curious about how comic books are colored? Want to learn how to color comic artwork yourself? Want to get your hands on some cool comic book artwork to practice on? With Hi-Fi color for comics you now have the chance.

Inside the book you will also find advice from comic professionals like Terry Moore, Joe Corroney, Gail Simone and a bonus chapter on breaking into the comics industry with input from comic pros. Hi-Fi color for comics features artwork from such legends as John Byrne (Superman), Frank Quitely (X-Men), Joe Quesada (Spider Man), Dan Jurgens (Booster Gold), Joe Corroney (Star Wars & Star Trek) and many, many more.

Users Review

From reader reviews:

Fernando Levering:

Now a day those who Living in the era where everything reachable by talk with the internet and the resources in it can be true or not demand people to be aware of each facts they get. How people have to be smart in getting any information nowadays? Of course the answer then is reading a book. Looking at a book can help persons out of this uncertainty Information particularly this Hi-Fi Color For Comics: Digital Techniques for Professional Results book because this book offers you rich data and knowledge. Of course the knowledge in this book hundred per cent guarantees there is no doubt in it as you know.

Ron Lauer:

This book untitled Hi-Fi Color For Comics: Digital Techniques for Professional Results to be one of several books that best seller in this year, that's because when you read this book you can get a lot of benefit into it. You will easily to buy this book in the book retail store or you can order it by using online. The publisher of the book sells the e-book too. It makes you quickly to read this book, as you can read this book in your Smart phone. So there is no reason to your account to past this e-book from your list.

Martha Lockridge:

Your reading sixth sense will not betray you actually, why because this Hi-Fi Color For Comics: Digital Techniques for Professional Results guide written by well-known writer we are excited for well how to make book which can be understand by anyone who all read the book. Written in good manner for you, still dripping wet every ideas and composing skill only for eliminate your personal hunger then you still hesitation Hi-Fi Color For Comics: Digital Techniques for Professional Results as good book not only by the cover but also by content. This is one reserve that can break don't ascertain book by its deal with, so do you still needing a different sixth sense to pick this particular!? Oh come on your reading through sixth sense already said so why you have to listening to a different sixth sense.

Steven Craig:

Reading a book make you to get more knowledge as a result. You can take knowledge and information originating from a book. Book is prepared or printed or outlined from each source that will filled update of news. Within this modern era like at this point, many ways to get information are available for anyone. From media social like newspaper, magazines, science publication, encyclopedia, reference book, fresh and comic. You can add your knowledge by that book. Ready to spend your spare time to spread out your book? Or just searching for the Hi-Fi Color For Comics: Digital Techniques for Professional Results when you necessary it?

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